



**Preds Girls Classic
January 31-February 2, 2025**

RULES FOR CONDUCT

**Article 1
General Rules**

1.1 **Playing Rules.** USAH requires that our tournament be registered and that all participating teams, players, and coaches be USA Hockey/Canadian Amateur Hockey Assoc/IIHF registered. USA Hockey rules and penalties shall apply to all games. **Tournament Sanction # SETN2425111.**

1.2 **Length of Games & Penalties.** All games in the 12U A, 12U AA divisions will be three (3) – thirteen (13) minute stop time periods. All games in the 14U A, 14U AA divisions will be three (3) – fourteen (14) minute stop time periods. All games in the 16U AA/19U AA divisions will be three (3) – fifteen (15) minute stop time periods. Warm-ups for all levels shall be **three (3) minutes**.

Penalties shall be 1:30 Minor Penalties, 4:00 Major Penalties, and 8:00 Misconducts. *It is the responsibility of each coach to read the score sheet after each game and to ensure that suspended players are advised of their suspension and not permitted to play in the next game.

1.3 **Running Clock:** If a five (5) goal or greater spread exists at the start of the 3rd period or at any time during the 3rd period, running time will commence. Stop-time will resume once the score is within 2 goals.

1.4 **Home Teams/Jerseys/Start Times.** For all games, the home team listed shall wear its white home jerseys and the visiting team listed shall wear its colored away jerseys. Teams are asked to be at the rink at least 45 minutes prior to their scheduled game time. In the event the previous game finishes early, teams playing the next game will be expected to take the ice as soon as re-surfacing is completed and/or referees are available. In no event, however, shall a game begin more than 10 minutes prior to its scheduled start time.

1.5 **USAH Rules and Regulations.** All games are operated under USAH Rules and Regulations.

The Preds Girls Classic has adopted a “zero-tolerance policy” that involves a full tournament suspension (every game) for any coach or spectator who gets removed from a game for verbal abuse of an official. Protocol for the coach (on the bench – during a game) will start with a warning, then proceed to a bench minor and finally a game misconduct. The Preds Girls Classic policy will then dictate that the coach be removed from further tournament play. There will be no discussion, appeal or recourse for any coach or spectator removed from a game for verbal abuse.

- 1.6 **On-Ice Officials.** All games shall be officiated by two referees. Only USAH officials will be used for the tournament.
- 1.7 **Off-Ice Officials.** The Tournament shall provide scorekeepers. Each team competing in each game shall provide a penalty box attendant for their team's penalty box.
- 1.8 **Tournament Director.** The tournament director for the Preds Girls Classic shall be Jennifer Boniecki (jboniecki@nashvillepredators.com). All questions and controversies shall be referred to the Tournament Director. The Tournament Director's decision in any such matters shall be final.
- 1.9 **Score sheets.** All scoresheets will be electronically handled through the GameSheet system. It is the responsibility of each team to make appropriate changes/notations to the score sheet in the scorekeeper box.
- 1.10 **Timeouts.** There will be no Timeouts for Round-Robin games. In all Consolation and Championship games, each team will be allowed a single one (1) minute timeout.
- 1.11 **Handshakes.** Handshakes shall take place immediately after each game.
- 1.12 **Results.** All game results will be posted on GameSheet.

ARTICLE 2

Division Formats and Tiebreakers

- 2.1 **Round Robin Games.** The tournament is set up as a round robin format with three (3) points to be awarded for a regulation win, two (2) points for a shootout win, one (1) point for a shootout loss, and zero (0) points for a regulation loss.

For tiebreaker purposes, shootout goals for and shootout goals against will not count.

There will be no overtime in round robin play. **If the game is tied at the end of regulation in round robin play, a 3-player shootout will take place.**

The home team will decide who will shoot first. Designated shooters for both teams will alternate shots. If the score remains tied after 3 rounds, new players will participate in a sudden-death shootout with each team getting one shot per round to win the game. Players in the first group of 3 may not shoot again until all other eligible players on their team have had a turn OR the opposing team has used all of their shooters. Players with time remaining on their penalty are not eligible for the shootout. Goalies are not eligible.

At the conclusion of round robin play, all teams in all age divisions will be ranked in order of most points. The top two (2) teams will advance to the championship. Teams finishing 3rd and 4th will play in the 3rd place game.

**Subject to change due to final number of teams participating*

2.2 **Division Format and Advancement** At the conclusion of round robin play, all teams in all age divisions will be ranked in order of most points and according tiebreakers.

19UAA/16UAA

- 6 Team Division
- 3 round robin games
- Top 2 teams advance to Championship, 3rd/4th and 5th/6th place teams will play a consolation game against each other

14UAA/12UAA/12UA

- 4 Team Division
- 3 round robin games – 1 against each opponent
- Top 2 teams advance to Championship, Bottom 2 teams will play a consolation game

14UA

- 5 Team Division
- 4 round robin games – 1 against each opponent
- Top 2 teams advance to Championship, 3rd and 4th teams will play a consolation game
- 5th place team does not advance to an additional game

2.3 **Tiebreakers for All Age Levels of Round Robin Play.** In all tiebreaker situations, the Tournament Director's decisions shall be final. If two or more teams are tied in points after the Round Robin, the following tiebreakers in the following order shall be used to determine which team finishes higher for final seeding:

1. If two teams are tied, **Head to Head Competition**;
2. If two teams remain tied, **Most Wins** during the Round Robin;
3. If two teams remain tied, **Goal Differential** (goals for minus goals against, maximum 5 goal difference per game) shall be applied counting all Round Robin Games;
4. If teams still tied, **Fewest Penalty Minutes**;
5. If teams still tied, **Coin Flip**. If more than two teams are involved in the Coin Flip, the Tournament Director will determine the method of coin flip to be used.

2.4 **No Tie Games in Consolation and Championship Games.** A winning team and a losing team must emerge from these games. If at the end of regulation time in a consolation or championship game the score is tied, the teams will play;

1. A five (5) minute sudden death 3 x 3 (three on three) overtime period. The teams will switch sides so that each team is defending the goal farthest from their bench (as in hockey-speak, the "long change"). If a team ended the first overtime with a 5 on 4 advantage the advantage will continue as 4 on 3. If there is still no winner at the end of the first overtime period;
2. Each team will pick three (3) players to take part in a shootout. The home team will decide who will shoot first. If no clear winner emerges after the first shootout;

3. Each team will pick one (1) player to take part in a sudden death shootout. The teams will continue in a “sudden death” shootout, until the game is decided. Players in the first group of 3 may not shoot again until all other eligible players on their team have had a turn OR the opposing team has used all their shooters. Players with time remaining on their penalty are not eligible for the shootout. Goalies are not eligible.

ARTICLE 3

Protests

- 3.1 A game, including its outcome, may not be protested based on the judgments or “calls” made by an on-ice official. A game, including its outcome, may be protested based on the opponent’s use of an ineligible player, or on a gross violation of rules or of protocol that clearly has an impact on the game and that inures to the detriment of youth hockey.
- 3.2 Any such protest must be filed by the protesting team as soon as is reasonably possible, preferably on the disputed game’s score sheet, and referred immediately to the Tournament Director for her consideration.
- 3.3 If the Tournament Director determines that the circumstances warrant it, she may uphold the protest and assess the appropriate penalties against the offending team. The Tournament Director’s decision in any such matters shall be final.

ARTICLE 4

Suspension and Expulsion of Players, Parents, Coaches, Other Team Personnel

- 4.1 **Coaches, Parents and Team Personnel.** Coaches, parents and other team or association personnel may be suspended or expelled from participation in the Preds Girls Classic, including all games and removal from the rink premises, for conduct deemed by the Tournament Director to be detrimental to the best interests of youth hockey. Such conduct shall include, but not be limited to, the following:
 1. fighting or inciting others to fight;
 2. obscene language, conduct or behavior;
 3. language, conduct or behavior intended to intimidate others;
 4. refusal and/or failure to immediately heed a directive from a referee, from authorized rink personnel, or from the Tournament Director.
- 4.2 **Players.** Any player who receives a major penalty for fighting, or a game misconduct of any kind, in a game, shall automatically be suspended from the balance of that game and her next game. USA Hockey Official Playing Rules shall govern the assessment of penalties. At the conclusion of each game, the coach of each team shall be responsible for reviewing the score sheet (front and back) to determine whether any player or team official has been suspended or disqualified from participating in any future game.

ARTICLE 5
Sanctioning, Credentials and Forfeitures
of Players, Coaches, Other Team Personnel

- 5.1 All teams will check in and register one (1) hour prior to their first scheduled game (at the designated arena) on Friday, January 31.
- 5.2 All teams will produce verification that team is registered with USA Hockey, C.H.A or their respective European Ice Hockey Federation. All USA Hockey registered teams must provide a certified USA Hockey Official Team Roster (T1), authorized by your District Registrar. Only certified team rosters signed off /authorized by an authorized official from the team's respective affiliate/ federation will be accepted. Non-US teams must provide an inbound Application for International Competition that has been approved by USA Hockey. All coaches must have valid CEP cards if participating on the player bench. Effective July 12, 2009 USAH roster (T-1) certified by the USAH Associate Registrar will serve as proof of birth.
- 5.3 No player is allowed to participate on more than one team in her respective age division.
- 5.4 Any team using an ineligible player(s) shall forfeit any and all games in which the individual player(s) has participated, and the player(s) will be suspended for the remainder of the tournament.