



Senior Stars Hockey League

Rules and Regulations

The Senior Stars Hockey League is played according to the rules of USA Hockey, except where noted. North Texas Hockey Officials Association (NTHOA) officiates all SSSL Games. They are an independent organization of ice hockey officials who are sanctioned by USA Hockey to officiate games in the Dallas/Fort Worth area. The rules of the SSSL may be modified, changed, or altered at any time if the StarCenter Management Staff deems the change is in the best interest of the league(s). All league stats and standings will be kept via HockeyShift and will be available on the Children's Health StarCenter website.

<https://www.nhl.com/stars/starcenters/senior-stars-hockey-league>

SECTION 1: TEAMS

Age Requirement:

Players must be 18 years of age as of the start date of the season they are playing in.

Rosters and Rostering:

A team's roster cannot exceed 20 players in total. Teams must meet the team fee before the start of the season. The team fee equates to 14 individually paying players and a goalie. There are 2 ways a team can do this.

- a. Have 14 Players and 1 goalie register individually (*minimum of 15 players on the roster*).
- b. Pay the total amount of the team fee before the start of the season (*allows teams to have less than 15 players on their roster*).

NOTE: It is strongly recommended that teams have a minimum of 15 players on their roster, even if they choose to pay the team fee.

Within the roster constraints listed above (*Roster Max = 20 players*), teams are allowed to add players to their roster during the season. Players may not be added to the roster once 60% of that team's games have been played. Exceptions may be made on a case-by-case basis to replace players suffering season-ending injuries or players who have moved out of the area. No exceptions will be made after 75% of that team's schedule has been completed. The league requires **72-hour notice** to add a player to the roster; no player will be allowed to play if he/she has not been officially rostered with proper notice to the league.

Free Agents:

Players may choose to register as a free agent for an upcoming season at any of the StarCenters.

The Hockey Department of the StarCenter you registered with will contact the Team Coordinators in that division to notify them that a player is looking to be placed on a team. It is up to the Team Coordinator to reach out and accept a free agent. **Signing up as a free agent does not guarantee you a roster spot on a team.** If a free agent is not picked up by a team, the Hockey Department can either transfer the registration to another StarCenter OR issue a full refund to the player. **It is strongly recommended that you email the Hockey Department at the StarCenter you are interested in playing at before signing up as a free agent.**

Ineligible Players:

Only players registered with the league may participate. Use of an ineligible player will result in a one (1) game suspension of the Team Coordinator and a 1-0 forfeit by the offending team. Any player arriving after the second period has begun, will result in a 2-minute bench minor for that team. Any player arriving after the start of the third period will not be allowed to play in that game. All players participating in the Senior Stars Hockey League must be 18 years of age or older, have proof of current USAH membership and have a signed StarCenter waiver on file. There are no exceptions.

Substitute Goaltenders and Goaltender Injury:

If your goaltender is unable to make your game, it is the team's responsibility to find a substitute goaltender. Substitute goaltenders may only play with the approval of StarCenter Management. If you are using a sub goalie, he/she will need to be pre-approved with a USA Hockey number and be registered in the StarCenter's ACTIVE Net database. **The sub goalie must check in with the front desk staff and tell them they are subbing as a goalie for "Team X".**

If a goaltender goes to the player's bench due to injury or is ejected from the game, he shall retire from the ice and his place shall be taken by an alternate goaltender and no warm-up will be permitted. In the cases where an alternate goaltender is not dressed, the injured goaltender will be allowed 10 minutes to recuperate. If the goaltender is not able to return to play, the team will have 10 minutes to dress a player in goalie gear or they may decide to play with 6 skaters. At the 10-minute mark, the puck will be dropped, and play will continue regardless of if the new goalie is ready or not. The player who is dressing as an emergency goalie does not have to be registered as a goalie if he is currently registered on that team's roster.

Leveling:

Leveling within the divisions of the SSHL requires a group effort between the StarCenter Hockey Department, as well as the Team Coordinators within their respective divisions. It is up to the Team Coordinators to maintain an appropriately skilled roster that is suitable for the division in which his/her team plays.

Players will only be permitted to play in one division above or below their registered team. The StarCenter Hockey Department reserves the right to suspend a player from a season indefinitely and to keep the registration fees of any player caught playing in a division lower than what they qualify for. If a team is caught rostering players that are inappropriate for their division, the Team Coordinator will be issued a 3-game suspension.

Ex #1: Jon Smith, playing in the C division, will not be permitted to play in the E or A divisions. He would only be permitted to play in either the B or D division in addition to the C division.

Skill Level/Balancing of Teams:

At any point during the season, the SSHL reserves the right to move player(s) and/or team(s) to a different division based on skill level or prohibit individual players from the league.

Team Sweater Conflicts:

All players must wear matching sweaters and be numbered uniquely. Each team must have a home set and an away set of jerseys to avoid conflict of team colors. No taped-on numbers will be allowed. Home teams will wear light-colored jerseys, away teams will wear dark-colored jerseys.

Check-In Procedures:

Every player participating in the SSHL will be required to check in before each game.

Players will check in at the Front Desk/Information Desk of the StarCenter where their game is being held. Players will be required to show a Photo ID to the Front Desk Associate; a Driver's License will be sufficient. Once a player is confirmed, the Front Desk Associate will mark the scoresheet that the player is "eligible" for that game.

Scorekeepers will be given the scoresheet once warm-ups begin. Anyone who has not been confirmed on the sheet will be considered absent for the game. If an individual arrives late due to traffic, weather, or other inclement incidents, he/she will be permitted to join his/her team after the game has started when the following takes place:

- 1) Player shows Photo ID to the scorekeeper,
- 2) Scorekeeper verifies that he/she is a member of one of the Teams playing,
- 3) Scorekeeper marks the score sheet, validating the player's attendance for that game.

Please note that NO players can be added to the roster at game time; all rosters must be submitted to a rink's Hockey Department at least 24 hours before the start of the game.

Outstanding Fees:

Any SSHL registration fee that is not remitted in full by the end of your agreed-upon payment schedule will result in the player being suspended from ALL future games. The player's name will be submitted to TAHA for addition to the Outstanding Debt List, making the player ineligible to play within any other league within the auspices of TAHA until all outstanding balances have been paid. In addition to the unpaid player, the Team Coordinator will also be suspended from ALL future games until payment has been collected, as it is the expectation of Team Coordinators to ensure all team members have paid based on the 15-paid-player rule.

SECTION 2: PLAYING RULES

Length of Game:

All games will be assigned to 60-minute time slots where a 3 min warm-up and three (3) 17-minute run time periods will be played. Stop time will occur when there is a 2-goal differential within the final 2 minutes of the third (3rd) period.

NOTE: The scorekeeper will stop the clock in extreme circumstances that prohibit play such as significant player injury, rink repair, broken glass, etc.

If a game is being played in an unsafe manner, the referee, at his/her discretion, can end the game at any point. A full report must then be forwarded to the league manager.

Power Play Procedure:

With the clock running, the scorekeeper will start the penalty timer when the puck is dropped to resume play following a penalty or penalties.

Time Outs:

Each team is permitted one (1) 60-second time-out per game. There will be no timeouts permitted if:

- a. There is a score differential of 5+
- b. A combined number of ten (10) or more penalties have been assessed.

Overtime:

If a game is tied at the end of three (3) periods, the teams will proceed directly to a three (3) person shootout to determine the winner. The winning team will be awarded two (2) points in the standings and the losing team receiving one (1) point.

Injured Players:

If a player is cut during a game and blood is drawn, the player must leave the ice to clean and bandage the wound, prior to being allowed to continue playing in the game.

Forfeited Games:

All teams must dress a minimum of 5 skaters and 1 goaltender OR 6 skaters and no goaltender. Teams are expected to be ready to play at the scheduled start of their game. The scorekeeper will start a 3-minute warm-up clock as soon as the Zamboni doors are closed; if the game is ahead of schedule, the warm-up clock will start at the scheduled time. The clock will be started regardless of whether players are on the ice or not. The game will start within 1 minute of the end of the warm-up period. If a team is not ready to start at that time, it will be charged with its time out. After the time out, the game will start. Teams that are not ready at that time will be forced to forfeit the game. **If a team forfeits a game, that team will be required to pay \$375.** This fee will then go to the opposing team as compensation and will be put towards that team's fee for the next season.

Section 3 – Penalties

USA Hockey Progressive Suspensions:

(Note) USA Hockey is committed to providing a safe and fair environment for all participants. While the vast majority of players participate within the rules and respect the game and their opponents, USA Hockey recognizes the need to hold those players and coaches deemed to be repeat offenders accountable for their actions. Beginning with the 2014-15 playing season, the Progressive Suspensions rule will take effect nationally.

(a) Any player who receives their third major penalty during the same season for any combination of aggressive infractions listed below shall receive an additional three-game suspension. For any player who receives their fourth major penalty in this category, the player shall receive an additional five-game suspension. Any player who receives their fifth major penalty in this category during the same season shall be suspended until a hearing is conducted by the proper authorities (USA Hockey Affiliate). These designated game suspensions shall be in addition to any other suspensions imposed through the official playing rules. The aggressive infractions that fit into this category are:

- Rule 603 Boarding
- Rule 604 Body Checking (Body Contact categories)
- Rule 606 Butt-Ending
- Rule 607 Charging
- Rule 608 Checking From Behind
- Rule 609 Cross-Checking
- Rule 611 Elbowing
- Rule 619 Head-Butting
- Rule 620 Head Contact
- Rule 621 High Stick
- Rule 627 Kicking
- Rule 628 Kneeing
- Rule 634 Slashing
- Rule 635 Spearing
- Rule 639 Tripping/Clipping/Leg Checking
- Rule 640 Unnecessary Roughness (Roughing)

(Note) A separate progressive suspension rule for Fighting is covered under Rule 615(f) Fighting.

(b) Any team that receives three major penalties in the same game shall have its coordinator suspended for the next game of that team. For any subsequent game where that team receives three or more major penalties in the same game, the coordinator shall serve a three-game suspension. For a third game with three or more major penalties by the same team during the same season, the coordinator shall be suspended indefinitely until a hearing has been conducted by the proper authorities (USA Hockey Affiliate).

(Note) The role of the Official is to enforce all playing rules at all times and they are expected to strictly enforce playing rules that fall under the aggressive infraction category. Players and coaches must be held accountable for dangerous actions and the onus is on them to teach and play the game within the rules. Officials are required to submit a game report immediately following the game for any major penalty falling in the aggressive infraction category, game misconduct or match penalty that is assessed.

Fighting:

In all Divisions, any player that receives a fighting major will be suspended from the league for six (6) games. If a player plays on multiple teams, he will be suspended from all SSHL participation until he serves the six (6) games in the league he received the fighting major in. A second fighting offense within the calendar year will result in a twelve (12) game suspension and a hearing with the StarCenter Disciplinary Committee. There will be no refunds or credits given for being dismissed from the season due to a fighting major. If the referee deems it enough of a fight to be classified as a fighting major on the scoresheet, that is qualification for removal of the player from the league.

A fighting major assessed during a playoff game will result in a six (6) game suspension. If a fight occurs during game 1 of playoffs, that player will be suspended for game 2 as well as five (5) games to be served upon his/her next registered season. If a fight occurs during game 2 of playoffs, that player will be suspended for six (6) games of his/her next registered season. A player is not eligible to serve the said games (6) until they are a rostered player.

Any player that fights outside of the playing surface and on StarCenter property will be dismissed for the remainder of the season and be required to attend a hearing with the StarCenter Disciplinary Committee. A second fight occurring off the playing surface and on StatCenter property will result in dismissal from any SSHL league for 5 years.

Abuse of Officials and Other Misconduct: This is going to be an area of focus and the SSHL is going to hold all players to the Zero Tolerance Policy and have asked the Officials to not accept this type of behavior as it has no place in our game.

Any player receiving an abuse of official penalty will receive a two (2) game suspension. If a player plays on multiple teams, he will be suspended from all SSHL participation until his suspension is served. The official will assess misconducts on a game-by-game basis. Any player who commits the following actions will be up for suspension:

1. Disputes the rulings of any official.
2. Taunts or incites an official.
3. Physically interfering with an official.
4. Using obscene, profane, or abusive language towards an official.

Rule 601(e)

(e) A match penalty shall be assessed to any player or team official who commits the following actions:

1. Applies deliberate physical force or attempts to inflict physical harm to any game official, including off-ice officials.
2. Behaving in any manner that is critically detrimental to the conducting of the game, including but not limited to spitting at an opponent, spectator, game or team official, or verbally threatening or intimidating a Game Official, opposing Team Official or opposing player with physical contact or harm.
3. **Uses language that is hateful or discriminatory in nature anywhere in the rink before, during or after the game.**

(Note) The officials are required to immediately file a game report and the offending player/team official is suspended until their case has been dealt with by the proper authorities. Appropriate discipline will be determined using the USA Hockey Standardized Discipline Policy (see Preface). If the incident was reported to, but not heard by the official(s), the officials are required to notify the coach of the offending team and submit an incident report to the Proper

Authorities immediately following the game outlining what was reported to them.

(Note 2) Any match penalty assessed under this rule must be reported via a written game report by the officials no later than 24 hours following the game. The official(s) should also provide a verbal report to the USA Hockey District Referee-in-Chief within 48 hours.

Body Checking Rule:

Body Checking is not permitted during SSSL play. Any player that is penalized for body checking will be ejected from the game and receive a one (1) game suspension. The team of the player who commits a Body Checking infraction will be assessed a double minor (4-minute penalty). The interpretation of the call will be at the referee's discretion.

Abuse of Staff: ZERO TOLERANCE POLICY

Management has the right to refuse play of the upcoming game or for future games for any player who threatens or uses obscene/abusive language to any member of the StarCenter staff.

SSHL Suspensions:

If a player plays on multiple teams, they will be suspended from all SSSL participation until their suspension is served in the league it was assessed.

Management Rights:

Management has the right to align teams or change teams in any skill level, as well as suspend players that are not displaying the appropriate behavior that reflects the image of the Senior Stars Hockey League.

Game Ejection:

Any player receiving three (3) minor penalties will receive a game ejection penalty. Double Minor penalties will count as TWO penalties for the purposes of the 3 penalties in one game rule. Any minor penalty assessed with a misconduct penalty will also count as two penalties. If a goaltender receives a game ejection for penalties, the goaltender will be allowed to stay in the game, and then will be suspended for the next scheduled game. A repetition in game ejections for any player or team can result in suspension. It is the responsibility of the team to ensure that any player, who has been ejected, suspended, or expelled for any reason, leaves the ice immediately. Failure to do so will result in a team forfeit.

Match Penalties:

Any player receiving a Match Penalty will be immediately suspended from all USAH activity pending a hearing in front of the Texas Amateur Hockey Association Disciplinary Committee. The TAHA Disciplinary Committee convenes on the first Tuesday of each month and players will be suspended until the hearing takes place.

Best Interest of the League:

The StarCenter reserves the right to modify, change or add rules at any time if it is deemed in the best interest of the SSSL. These rules include, but are not limited to, playing rules, eligibility rules and rosters.

SECTION 4: PROTECTIVE EQUIPMENT

Mandatory Equipment:

- Helmet
 - Visor/Face Protection – D League and below (MUST BE WORN PROPERLY AND BELOW YOUR SIGHT LINE)
- Skates Stick
- Gloves
- Hockey Pants
- Elbow Pads
- Shin Pads
- Shoulder Pads

Highly Recommended:

- Full Face Shield
- Mouthpiece

Helmets:

USA Hockey Approved Helmets must be always worn on the ice. This includes warm-ups and on the bench during the game.

SECTION 5: THE RINK

Arena Property:

Any player caught causing damage to the StarCenter property, on or off the ice, will be fined commensurate with the damage. Player will be suspended by the league until the fine is paid in full. This includes breaking glass due to unacceptable and/or unnatural behavior in or around the rink.

After all games, players are responsible for cleaning up all trash in their respective locker room(s).

Alcohol, Containers and Smoking:

Alcoholic beverages and/or glass containers are prohibited on StarCenter premises. Failure to comply will result in disciplinary action against the offending individuals, including possible suspension from the league. This rule applies to the dressing rooms, player area, parking lot, grounds, and restaurant/bar area (Alcoholic beverages are not allowed to be brought into the restaurant/bar area). Smoking (traditional and e-cigarettes) is not permitted in any StarCenter facility. However, chewing tobacco is allowed inside of the dressing rooms. All chew must be spit into a sealable container and disposed of properly. Chew is not to be disposed of in toilets, on the floor, or in the showers.

Weapons:

Per HB910 "Pursuant to Section 30.06, Penal Code (trespass by license holder with a concealed handgun), a person licensed under Subchapter H, Chapter 411, Government Code (handgun licensing law), may not enter this property with a concealed handgun.

Personal Property:

The league accepts no responsibility for lost or stolen personal property. We strongly suggest that no valuables be taken into the arena. It is in your best interest to keep your team's locker room locked during your game.

Accidents:

All accidents must be reported to Rink Staff immediately after the accident has occurred.



SSHHL Playoff Series Format

Playoffs:

Every team is entitled to Two (2) Post Season games. Only the top 4 teams in the division your team is competing in will compete for the Championship. The teams not in the top 4 will play 2 consolation games.

Ties in Standings between Two (2) Teams:

In the event of a tie in the standings after the regular season between two (2) teams, final results will be decided by:

- a) Most Wins
- b) Head to Head record between tied teams
- c) Highest Goal Differential (Goals scored minus Goals against)
- d) Fewest Penalty Minutes in all Games
- e) Fewest goals against in all Games
- f) Coin Flip

Ties in Standings between Three (3) Teams:

In the event of a tie in the standings after the regular season between three (3) teams, final results will be decided by:

- a) Most Wins
- b) Head to Head record between tied teams
- c) Highest Goal Differential (Goals scored minus Goals against)
- d) Fewest Penalty Minutes in all Games
- e) Fewest goals against in all Games
- f) Coin Flip

In the playoffs, a team may pick up any playoff-eligible goaltender, as a spare, from the division that team is playing in or lower. Bottom divisions can select from the same division or one division higher. Any goaltender that qualifies for playoffs on two (2) teams in different division is considered a higher division goaltender for the purposes of sparing. This goaltender is still allowed to play on the lower-ranking team that the goaltender is qualified for.

Players must have appeared on the score sheet and played in a minimum of 25% of that team's games to be eligible to play in the playoffs.

Playoffs will follow the 2-game playoff format that is attached.

4 Team League

The playoff format for a four-team league will consist of each team playing two playoff games. The highest-ranking team from the regular season team will play the lowest-ranking team from the regular season. The two remaining teams will play each other. The winners of those two games, regardless of previous season ranking, will play each other for the league championship. The two losing teams will play for third place.

Game 1: #1 vs. #4

Game 2: #2 vs. #3

Third Place Game: Loser Game 1 vs. Loser Game 2

Championship Game: Winner Game 1 vs. Winner Game 2

*The team with the higher ranking will be considered home for all games.

**To complete these, there will need to be four game slots reserved with the facility.

5 Team League

The playoff format for a five-team league will consist of each team playing two playoff games. The highest-ranking team from the regular season team will play the fourth-place ranking team from the regular season. The second-place team and the third-place team will play each other. These two games will determine who plays for the league championship. The two losing teams will play the fifth ranked team each one time.

Game 1: #1 vs. #4

Game 2: #2 vs. #3

Championship Game: Winner Game #1 vs. Winner Game #2

Game 4: Loser Game 1 vs. #5

Game 5: Loser Game 2 vs. #5

*The team with the higher ranking will be considered home for all games.

**To complete these, there will need to be five game slots reserved with the facility

6 Team League

The playoff format for a six-team league will consist of each team playing two playoff games.

The highest-ranking team from the regular season team will play the fourth-place ranking team from the regular season. The second-place team and the third-place team will then play each other. These two games will determine who plays for the league championship.

The fifth and sixth place teams will play each other. The losing team with the higher rank will then play the fifth-place team. The lower ranked losing team will then play the sixth-place team.

Game 1: #1 vs. #4

Game 2: #2 vs. #3

Championship Game: Winner Game 1 vs. Winner Game 2

Game 4: #5 vs. #6

Game 5: Higher Ranked Loser vs. #5

Game 6: Lower Ranked Loser vs. # 6

*The team with the higher ranking will be considered home for all games.

**To complete these, there will need to be six game slots reserved with the facility.

7 Team League

The playoff format for a seven-team league will consist of each team playing two playoff games. The highest-ranking team from the regular season team will play the fourth-place team from the regular season. The second-place team and the third-place team will play each other. These two games will determine who plays for the league championship. The two losing teams will then play each other to determine third place.

Each of the remaining teams will play each other one time for a best of the rest round robin. The fifth-place team will play the sixth-place team. The fifth-place team will then play the seventh-place team. The sixth place will then play the seventh-place team. It does not matter the order the games are played for these.

Game 1: #1 vs. #4

Game 2: #2 vs. #3

Third Place Game: Loser Game 1 vs. Loser Game 2

Championship Game: Winner Game 1 vs. Winner Game 2

Game 5: #5 vs. #6

Game 6: #5 vs. #7

Game 7: #6 vs. #7

*The team with the higher ranking will be considered home for all games.

**To complete these, there will need to be seven game slots reserved with the facility.

8 Team League

The playoff format for an eight-team league will consist of each team playing two playoff games. The highest-ranking team from the regular season team will play the fourth-place team from the regular season. The second-place team and the third-place team will play each other. These two games will determine who plays for the league championship. The two losing teams will then play each other to determine third place.

The four remaining teams will do a similar bracket to the championship bracket. The fifth-place team will play the eighth-place team. The sixth-place team will play the seventh-place team. The two winning teams will play each other. The two losing teams will play each other.

Game 1: #1 vs. #4

Game 2: #2 vs. #3

Third Place Game: Loser Game 1 vs. Loser Game 2

Championship Game: Winner Game 1 vs. Winner Game 2

Game 5: #5 vs. #8

Game 6: #6 vs. #7

Game 7: Winner Game 5 vs. Winner Game 6

Game 8: Loser Game 5 vs. Loser Game 6

*The team with the higher ranking will be considered home for all games.

**To complete these, there will need to be eight game slots reserved with the facility.

9 Team League

The playoff format for a nine-team league will consist of each team playing two playoff games. The highest-ranking team from the regular season team will play the fourth-place team from the regular season. The second-place team and the third-place team will play each other. These two games will determine who plays for the league championship, with the two winning teams playing each other. The two losing teams will then play each other to determine third place.

The fifth-place team from the regular season team will play the eighth-place team from the regular season. The sixth-place team and the seventh-place team will play each other. The winners of those two games will then play each other. The two losing teams will then play the ninth ranked team one time.

Game 1: #1 vs. #4

Game 2: #2 vs. #3

Third Place Game: Loser Game 1 vs. Loser Game 2

Championship Game: Winner Game 1 vs. Winner Game 2

Game 5: #5 vs. #8

Game 6: #6 vs. #7

Game 7: Winner Game 5 vs. Winner Game 6

Game 8: Loser Game 5 vs. #9

Game 9: Loser Game 6 vs. #9

*The team with the higher ranking will be considered home for all games.

**To complete these, there will need to be nine game slots reserved with the facility.

10 Team League

The playoff format for a ten-team league will consist of each team playing two playoff games. The highest-ranking team from the regular season team will play the fourth-place team from the regular season. The second-place team and the third-place team will play each other. These two games will determine who plays for the league championship, with the two winning teams playing each other. The two losing teams will then play each other to determine third place.

The remaining six teams will play in a best of the rest round robin broken into two, three team round robins. The fifth-place team will play the sixth-place team. The fifth-place team will then play the seventh-place team. The sixth place will then play the seventh-place team. It does not matter the order the games are played for these.

The eighth-place team will play the ninth-place team. The eighth-place team will then play the tenth-place team. The ninth-place team will then play the tenth-place team.

Game 1: #1 vs. #4

Game 2: #2 vs. #3

Third Place Game: Loser Game 1 vs. Loser Game 2

Championship Game: Winner Game 1 vs. Winner Game 2 Game 5: #5 vs. #6

Game 6: #5 vs. #7

Game 7: #6 vs. #7

Game 8: #8 vs. #9

Game 9: #8 vs. #10

Game 10: #9 vs. #10

*The team with the higher ranking will be considered home for all games.

**To complete these, there will need to be 10 game slots reserved with the facility.

11 Team League

The playoff format for an eleven-team league will consist of each team playing two playoff games. The highest-ranking team from the regular season team will play the fourth-place team from the regular season. The second-place team and the third-place team will play each other. These two games will determine who plays for the league championship, with the two winning teams playing each other. The two losing teams will then play each other to determine third place. The fifth-place team will play the eighth-place team. The sixth-place team will play the seventh-place team. The two winning teams will play each other. The two losing teams will play each other. Each of the remaining teams will play each other one time for a best-of-the-rest round-robin. The ninth-place team will play the tenth-place team. The ninth-place team will then play the eleventh-place team. The tenth place will then play the eleventh-place team. It does not matter the order the games are played for these.

Game 1: #1 vs. #4

Game 2: #2 vs. #3

Third Place Game: Loser Game 1 vs. Loser Game 2

Championship Game: Winner Game 1 vs. Winner Game 2

Game 5: #5 vs. #8

Game 6: #6 vs. #7

Game 7: Winner Game 5 vs. Winner Game 6

Game 8: Loser Game 5 vs. Loser Game 6

Game 9: #9 vs. #10

Game 10: #9 vs. #11

Game 11: #10 vs. #11

*The team with the higher ranking will be considered home for all games.

**To complete these, there will need to be eleven game slots reserved with the facility.

12 Team League

The playoff format for a twelve-team league will consist of each team playing two playoff games. The highest-ranking team from the regular season team will play the fourth-place team from the regular season. The second-place team and the third-place team will play each other. These two games will determine who plays for the league championship, with the two winning teams playing each other. The two losing teams will then play each other to determine third place.

The fifth-place team will play the eighth-place team. The sixth-place team will play the seventh-place team. The two winning teams will play each other. The two losing teams will then play each other.

The ninth-place team will play the twelfth-place team. The tenth-place team will play the eleventh-place team. The two winning teams will play each other. The two losing teams will then play each other.

Game 1: #1 vs. #4

Game 2: #2 vs. #3

Third Place Game: Loser Game 1 vs. Loser Game 2

Championship Game: Winner Game 1 vs. Winner Game 2

Game 5: #5 vs. #8

Game 6: #6 vs. #7

Game 7: Winner Game 5 vs. Winner Game 6

Game 8: Loser Game 5 vs. Loser Game 6

Game 9: #9 vs. #12

Game 10: #10 vs. #11

Game 11: Winner Game 9 vs. Winner game 10

Game 12: Loser Game 9 vs. Loser Game 10

*The team with the higher ranking will be considered home for all games.

**To complete these, there will need to be twelve game slots reserved with the facility.

13 Team League

The playoff format for a thirteen-team league will consist of each team playing two playoff games. The highest-ranking team from the regular season team will play the fourth-place team from the regular season. The second-place team and the third-place team will play each other. These two games will determine who plays for the league championship, with the two winning teams playing each other. The two losing teams will then play each other to determine third place.

The fifth-place team will play the eighth-place team. The sixth-place team will play the seventh-place team. The two winning teams will then play each other. The two losing teams will then play each other.

The ninth-place team will play the twelfth-place team. The tenth-place team will play the eleventh-place team. The winner of those two games will then play each other. The two losing teams will then play the thirteenth-place team one time each.

Game 1: #1 vs. #4

Game 2: #2 vs. #3

Third Place Game: Loser Game 1 vs. Loser Game 2

Championship Game: Winner Game 1 vs. Winner Game 2

Game 5: #5 vs. #8

Game 6: #6 vs. #7

Game 7: Winner Game 5 vs. Winner Game 6

Game 8: Loser Game 5 vs. Loser Game 6

Game 1: #1 vs. #4

Game 9: #9 vs. #12

Game 10: #10 vs. #11

Game 11: Winner Game 9 vs. Winner Game 10

Game 12: Loser Game 9 vs. #13

Game 13: Loser Game 10 vs. #13

*The team with the higher ranking will be considered home for all games.

**To complete these, there will need to be thirteen game slots reserved with the facility.

14 Team League

The playoff format for a fourteen-team league will consist of each team playing two playoff games. The highest-ranking team from the regular season team will play the fourth-place team from the regular season. The second-place team and the third-place team will play each other. These two games will determine who plays for the league championship, with the two winning teams playing each other. The two losing teams will then play each other to determine third place.

The fifth-place team will play the eighth-place team. The sixth-place team will play the seventh-place team. The two winning teams will then play each other. The two losing teams will then play each other.

The ninth-place team will play the tenth-place team. The ninth-place team will then play the eleventh-place team. The tenth-place team will play the eleventh-place team.

The twelfth-place team will play the thirteenth-place team. The twelfth-place team will then play the fourteenth-place team. The thirteenth and fourteenth-place teams will then play each other.

Game 1: #1 vs. #4

Game 2: #2 vs. #3

Third Place Game: Loser Game 1 vs. Loser Game 2

Championship Game: Winner Game 1 vs. Winner Game 2

Game 5: #5 vs. #8

Game 6: #6 vs. #7

Game 7: Winner Game 5 vs. Winner Game 6

Game 8: Loser Game 5 vs. Loser Game 6

Game 9: #9 vs. #10

Game 10: #9 vs. #11

Game 11: #10 vs. #11

Game 12: #12 vs. #13

Game 13: #12 vs. #14

Game 14: #13 vs. #14

*The team with the higher ranking will be considered home for all games.

**To complete these, there will need to be fourteen game slots reserved with the facility.

15 Team League

The playoff format for a fifteen-team league will consist of each team playing two playoff games.

The highest-ranking team from the regular season team will play the fourth-place team from the regular season. The second-place team and the third-place team will play each other. These two games will determine who plays for the league championship, with the two winning teams playing each other. The two losing teams will then play each other to determine third place.

The fifth-place team will play the eighth-place team. The sixth-place team will play the seventh-place team. The two winning teams will play each other. The two losing teams will play each other.

The ninth-place team will play the twelfth-place team. The tenth-place team will then play the eleventh-place team. The winners of those two games will then play each other. The two losing teams will then play each other.

The thirteenth-place team will play the fourteenth-place team. The thirteenth-place team will then play the fifteenth-place team. The fourteenth-place team will then play the fifteenth-place team.

Game 1: #1 vs. #4

Game 2: #2 vs. #3

Third Place Game: Loser Game 1 vs. Loser Game 2

Championship Game: Winner Game 1 vs. Winner Game 2

Game 5: #5 vs. #8

Game 6: #6 vs. #7

Game 7: Winner Game 5 vs. Winner Game 6

Game 8: Loser Game 5 vs. Loser Game 6

Game 9: #9 vs. #12

Game 10: #10 vs. #11

Game 11: Winner Game 9 vs. Winner Game 10

Game 12: Loser Game 9 vs. Loser Game 10

Game 13: #13 vs. #14

Game 14: #13 vs. #15

Game 15: #14 vs. #15

*The team with the higher ranking will be considered home for all games.

**To complete these, there will need to be fifteen game slots reserved with the facility.

16 Team League

The playoff format for a sixteen-team league will consist of each team playing two playoff games. The highest-ranking team from the regular season team will play the fourth-place team from the regular season. The second-place team and the third-place team will play each other. These two games will determine who plays for the league championship, with the two winning teams playing each other. The two losing teams will then play each other to determine third place. The fifth-place team will play the eighth-place team. The sixth-place team will play the seventh-place team. The two winning teams will play each other. The two losing teams will play each other. The ninth-place team will play the twelfth-place team. The tenth-place team will play the eleventh-place team. The two winning teams will play each other. The two losing teams will play each other. The thirteenth-place team will play the sixteenth-place team. The fourteenth-place team will play the fifteenth-place team. The winner of those two games will then play each other. The two losing teams will then play each other.

Game 1: #1 vs. #4

Game 2: #2 vs. #3

Third Place Game: Loser Game 1 vs. Loser Game 2

Championship Game: Winner Game 1 vs. Winner Game 2

Game 5: #5 vs. #8

Game 6: #6 vs. #7

Game 7: Winner Game 5 vs. Winner Game 6

Game 8: Loser Game 5 vs. Loser Game 6

Game 9: #9 vs. #12

Game 10: #10 vs. #11

Game 11: Winner Game 9 vs. Winner game 10

Game 12: Loser Game 9 vs. Loser Game 10

Game 13: #13 vs. #16

Game 14: #14 vs. #15

Game 15: Winner Game 13 vs. Winner Game 14

Game 16: Loser Game 13 vs. Loser Game 14

*The team with the higher ranking will be considered home for all games.

**To complete these, there will need to be sixteen game slots reserved with the facility.