



WINNIPEG JETS

2023 Training Camp Schedule

SEPT. 21

THURSDAY

Time	Event
10:00 a.m.	Team Numminen Practice (PCL/WMG)
1:00 p.m.	Team Selanne Practice (PCL/WMG)

SEPT. 22

FRIDAY

Time	Event
10:00 a.m.	Team Selanne Practice (PCL/WMG)
1:00 p.m.	Team Numminen Practice (PCL/WMG)

SEPT. 23

SATURDAY

Time	Event
10:00 a.m.	Team Numminen Practice (PCL/WMG)
1:00 p.m.	Team Selanne Practice (PCL/WMG)

SEPT. 24

SUNDAY

Time	Event
9:30 a.m.	Non-Game Group Practice (PCL, WMGT)
5:00 p.m.	<i>Winnipeg Jets at Edmonton Oilers</i>

SEPT. 25

MONDAY

Time	Event
10:00 a.m.	Morning Skate (PCL)
12:00 p.m.	Non-Game Group Practice (PCL, WMGT)
7:00 p.m.	<i>Winnipeg Jets vs. Edmonton Oilers</i>

SEPT. 26

TUESDAY

Day Off

SEPT. 27

WEDNESDAY

Time	Event
10:00 a.m.	Morning Skate (PCL)
12:00 p.m.	Non-Game Group Practice (PCL, WMGT)
7:00 p.m.	<i>Winnipeg Jets vs. Calgary Flames</i>

SEPT. 28

THURSDAY

Time	Event
11:00 a.m.	Group 1 Practice (PCL, WMGT)
2:15 p.m.	Group 2 Practice (PCL, WMGT)

SEPT. 29

FRIDAY

Time	Event
9:15 a.m.	Non-Game Group Practice (PCL, WMGT)
6:00 p.m.	<i>Winnipeg Jets at Ottawa Senators</i>

SEPT. 30

SATURDAY

Time	Event
12:00 p.m.	Group 1 Practice (PCL, WMGT)
1:30 p.m.	Group 2 Practice (PCL, WMGT)

OCT. 1

SUNDAY

Time	Event
11:00 a.m.	Group 1 Practice (PCL, WMGT)
1:30 p.m.	Group 2 Practice (PCL, WMGT)

OCT. 2

MONDAY

Time	Event
10:00 a.m.	Morning Skate (PCL)
8:00 p.m.	<i>Winnipeg Jets at Calgary Flames</i>

OCT. 3

TUESDAY

Day Off

OCT. 4

WEDNESDAY

Time	Event
11:00 a.m.	Practice (PCL, WMGT)

OCT. 5

THURSDAY

Time	Event
10:00 a.m.	Morning Skate (PCL)
7:00 p.m.	<i>Winnipeg Jets vs. Ottawa Senators</i>

OCT. 6

FRIDAY

Time	Event
12:00 p.m.	Practice (PCL, WMGT)

Head Coach Rick Bowness and General Manager Kevin Cheveldayoff will speak to the media at hockey for all centre on Wednesday, Sept. 20, beginning at 12:00 p.m.

Media availabilities take place after each session.

A member of the coaching staff will speak to the media following each day, subject to change.

ALL TIMES CENTRAL. ALL TIMES SUBJECT TO CHANGE.